

Expressive Arts

Aims – National Curriculum

The national curriculum for art and design aims to ensure that all pupils:

- Produce creative work, exploring their ideas and recording their experiences.
- Become proficient in drawing, painting, sculpture and other art, craft and design techniques
- Evaluate and analyze creative works using the language of art, craft and design.
- Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

“Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.”

Attainment Targets

By the end of each key stage pupils are expected to know, apply and understand the matters, skills and processes specified in the relevant programme of study.

Introduce students to exploring a range of materials, techniques and processes that give confidence in creating art.

Whilst exploring and experimenting, students will learn about artists and art history.

From year 7 to Year 9 the schemes of work will build up knowledge and confidence and flexibility.

A strong foundation in observational drawing will also develop skills in a wide variety of ways in which they can use mark making. This will provide a strong foundation of core art skills including painting and 3D model making that will stand Key Stage 3 students in good stead if they decide to take art and design as a GCSE in Year 10.