

Long Term Planning with Needs Led Focus 2016-2017

Subject: PSHCE Year Group: 6 th Form						
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Number of weeks	7.0	7.0	6.0	6.0	6.0	7.0
Needs Led Strand	Myself and Others Emotional Resilience	Team workers	Number	Narrative	Composition	Functional Motor and Sensory
Topic Area	Understanding skills, qualities and preferences Starting the 'Be Real' Game and understanding roles in that process. CV writing Post 6 th Form Options Following the structure of the 'Be Real' Game	Our community – understanding issues related to civic responsibility Following the structure of the 'Be Real' Game	Exploring income and lifestyles Working out monthly budgets Planning for change Individual interviews for Post 6 th Form planning Following the structure of the 'Be Real' Game	Understanding the world of work Debating issues around the hierarchy of need for certain jobs Following the structure of the 'Be Real' Game	The real me Methods of help and advice for job hunting Following the structure of the 'Be Real' Game	Revision of Transition Plans for Leavers Completion and evaluation of the 'Be Real Game' which is designed to help young people to make choices and decisions about their life and careers
Event/s and Trips & week/s occurring	Visit Godalming to explore different job roles. Attending Opportunities Fair.	Visit to Town Planning Department/visit from a Town Planner	Visit to a bank	Visit to a local employer	Visit to local Job Centre, Employment Agency and talk from Supported Employment providers	Exams and transition activities
Criteria	Engagement Factor Interviews, visits, work experience	Engagement Factor Future planning discussion Team activities – working in small groups	Engagement Factor Future planning research Lifelong money skills Individual Interviews	Engagement Factor Debate Trips Research	Engagement Factor Post 6 th Form Transition Plans Debate Interviews Research	Engagement Factor Moving on Interviews, discussions, visits
	Cross-Curricular Literacy Numeracy Functional Independence Careers education Citizenship ICT	Cross-Curricular Literacy Numeracy Functional Independence Careers education Citizenship ICT	Cross-Curricular Literacy Numeracy Functional Independence Careers education Citizenship ICT	Cross-Curricular Literacy Numeracy Functional Independence Careers education Citizenship ICT	Cross-Curricular All – exam revision Careers Education Citizenship	Cross-Curricular All – Exams and celebrating success
	Pupil/Student Led Learning Choosing Work Experience where applicable Identifying areas of skills, qualities and interests. Fulfilling allocated roles in the 'Be Real' Game.	Pupil/Student Led Learning Making choices Research Discussion Fulfilling allocated roles in the 'Be Real' Game.	Pupil/Student Led Learning Choices Research Debating Fulfilling allocated roles in the 'Be Real' Game.	Pupil/Student Led Learning Debate Research Understanding the views of others Fulfilling allocated roles in the 'Be Real' Game.	Pupil/Student Led Learning Debate Research Understanding the views of others Fulfilling allocated roles in the 'Be Real' Game.	Pupil/Student Led Learning Making Choices Research Fulfilling allocated roles in the 'Be Real' Game.

